## **§0 Introduction & Motivation**



- "Virtues" of Computer Science and Mathematics
- Data abstraction in Computer Science and Math
- Hardware data types / mathemat. structures
- Programming vs. Software Engineering
- IEEE 754 / Classical Numerics
- Reliability in Numerics, Examples
- Numerical Folklore and Myths

#### Theoretical Computer Science and Mathematics



#### "Virtues":

- problem specification
- formal semantics
- algorithm design
- and analysis (correctness, efficiency)
- optimality proof



## **Computer Game Civilization**



In the simulation, each country (leader) is described by quantitative attributes that govern its "AI" behavior.

Initially Gandhi's aggression :=1

When a country adopts democracy, its **aggression** *de*creases by 2.



'Very well, we will mobilize our armies for WAR! You will pay for your foolish pride!'



#### Hardware vs. Math. Data Types

- $\mathbb{Q}$ , as opposed to  $\mathbb{R}$ , violates:
  - intermed. value theorem
  - compactness of [0,1]
  - fixed point theorems,
  - logical completeness,
  - assoc./distrib.laws

Don't test for equality!

How about *in*equality "<"?

$$x=0 \iff \neg(x<0) \land \neg(x>0)$$

Semantics of function/higher types??



**KAIS** 

#### **Programming vs.** Software Engineering

- empirical correctness
- *hardware* data type
  byte
- *in*convenient/ *un*elegant → bugs
- absolute performance
- Iow-level prog.language



- 1. Rigorous specification
- 2. Algorithm design&analysis (always correct & efficient)
- 3. Proof of optimality (P/NP)
- 4. Design/build on axiomatic Abstract Data Types
- 5. in obj.-oriented high-level prog.language (semantics)
- 6. Formal verification
- 7. Implementation/coding



## IEEE 754 / Classical <u>Numerics</u>





# Reliability in Numerical Software? KAIST

Peter Linz (Courant Institute), p.412, Bull. AMS vol.19:2<sup>-</sup>

«Over the years, I have sat on many Ph.D. qualifying examinations or dissertation defenses for engineering students whose work involved a significant amount of numerical computing. In one form or another, I invariably ask [...]: "How do you know that your answers are as accurate as you claim?" [...]

After an initial blank or hostile stare, I usually get an answer like "I tested the method with some simple examples and it worked", "I repeated the computation with several values of *n* and the results agreed to three decimal places", or more lamely, "the answers looked like what I expected".



# Example Prog. Codes



 $x_n \rightarrow x_{n+1} := r \cdot x_n \cdot (1 - x_n)$  error  $\leq 10\%$ float:  $n \leq 30$ , double:  $n \leq 85$ , long double:  $n \leq 200$ rational:  $n \leq 24$ MATLAB function y=jmmuller(m) x = vpa(11/2);y = vpa(61/11);while m>1; t = vpa (111 -(1130-3000/x)/y); $x_0:=11/2, x_1:=61/11$ x=y; y=t; m=m-1; end; end  $\rightarrow 100$  $x_{m+1} := 111 - (1130 - 3000/x_{m-1})/x_m \rightarrow 6$ 

## **Numerical Folklore & Myths**



- $x=0 \iff \neg(x<0) \land \neg(x>0)$
- $\rightarrow$  *multivalued* semantics

[Orevkov'63]: There is a computable continuous  $f:[0;1]^2 \rightarrow [0;1]^2$  with *no* computable fixed point.

[Pour-El&Richards'89] There is a computable initial condition *f* s.t. solution *u*(1) is *not* <u>computable</u> (contains encoding of Halting problem)







## **Background Self-Check**



- Convergent sequence
- Continuous function
- Compact subset
- Metric space
- Logic?

- C++
- Unix/Linux

- Halting Problem
- Models of
  Computation
- Oracle machine
- $\mathcal{NP}$ , reduction
- Approx. algorithm

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