

- PSPACE -complete problems
QBF, 3QBF, GRAPH
- Savitch's Theorem:
$$\mathcal{NSPACE}(f) \subseteq \mathcal{SPACE}(f^2)$$
- SUBlinear Memory Computation,
graph reachability problems
- Immerman-Szelepcsenyi:
$$\mathcal{NSPACE}(f) = \text{co}\mathcal{NSPACE}(f)$$
- Oracle Complexity and Polynomial Hierarchy:
syntactically / semantically
- Limitations of Relativizing Proofs:
Baker, Gill & Solovay; Bennett & Gill

QBF and PSPACE

QBF: Given Boolean term $\Phi(Y_1, \dots, Y_m)$, $\in \text{coNP} ?$
 does it hold $\exists y_1 \forall y_2 \exists y_3 \forall \dots : \Phi(y_1, \dots, y_m) = 1$? $\in \text{NP} ?$

Recursively evaluate quantifiers: $\in \text{PSPACE}$
 $s(m) = s(m-1) + \text{poly}(n)$

Theorem: QBF is PSPACE-complete.

Proof: Let \mathcal{A} decide $L \in \text{PSPACE}$ in space $s := \text{poly}(n)$.

Encode configurations of \mathcal{A} in s bits $\underline{u} = (u_1, \dots, u_s)$. Draw edge from \underline{u} to \underline{v} if \underline{v} encodes \mathcal{A} 's unique config after \underline{u} .

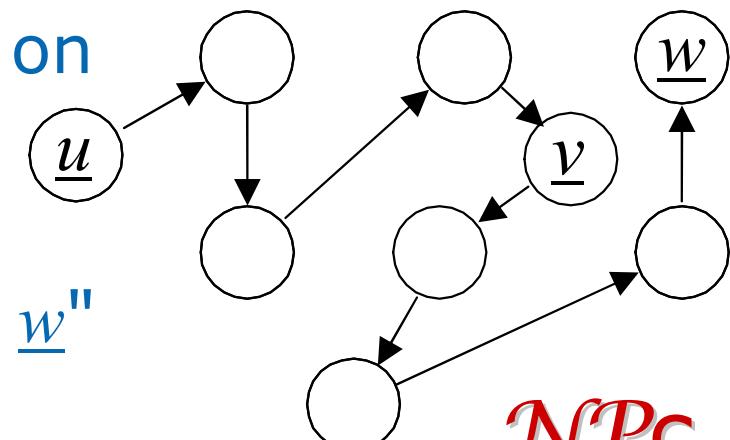
$G = G_{\mathcal{A}, s}$ digraph with \underline{u} = start config on input x , \underline{w} unique accepting config.

\mathcal{A} accepts $x \Leftrightarrow P_G(\underline{u}, \underline{w}, s)$,

$\Leftrightarrow \exists \text{path of length } \leq 2^s \text{ from } \underline{u} \text{ to } \underline{w}$

$\Leftrightarrow \exists \underline{v}: P_G(\underline{u}, \underline{v}, s-1) \wedge P_G(\underline{v}, \underline{w}, s-1)$

$\Leftrightarrow \boxed{\exists \underline{v} \forall \underline{s}, \underline{t}: (\underline{s} = \underline{u} \wedge \underline{t} = \underline{v}) \vee (\underline{s} = \underline{v} \wedge \underline{t} = \underline{w}) \rightarrow P_G(\underline{s}, \underline{t}, s-1)}$



Two-Player Game on Graphs

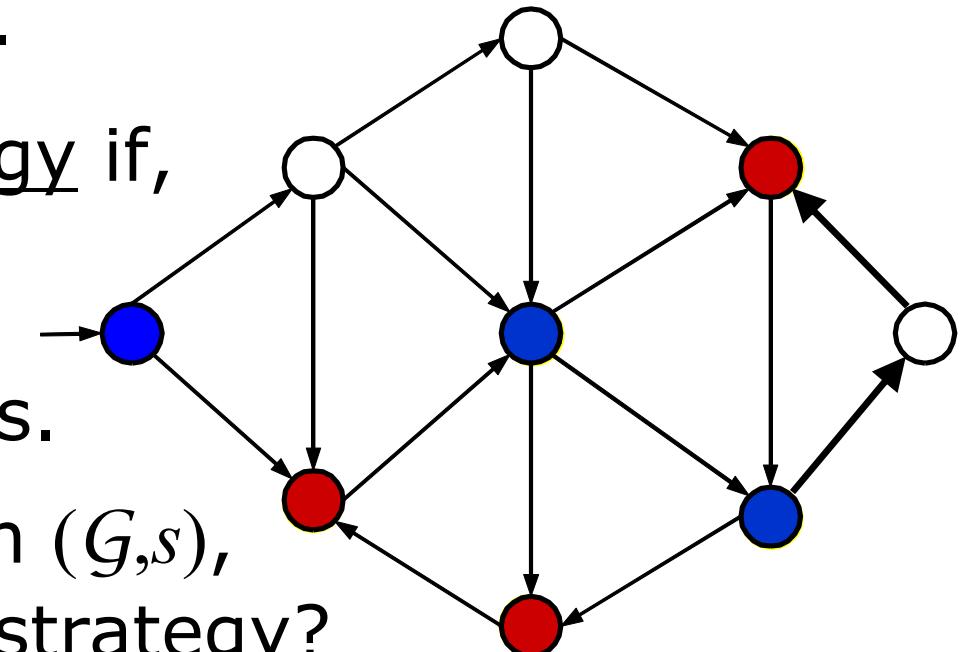
3QBF: Given Boolean term $\Phi(X_1, \dots, X_m)$ in 3CNF,
does it hold $\exists x_1 \forall x_2 \exists x_3 \forall \dots : \Phi(x_1, \dots, x_m) = 1$? **PSPACE**

Fix digraph G with start vertex s . **Rules:**

- **Red** (start) and **blue** player alternatingly
- mark current vertex, and follow any outgoing edge
- to a yet unmarked vertex.
- Who cannot move, loses.

Red has a winning strategy if,
however **blue** reacts,
red can follow such that,
however **blue** looses.

Decision problem: Given (G, s) ,
does **red** have a winning strategy?



Two-Player Game on Graphs

3QBF: Given Boolean term $\Phi(X_1, \dots, X_m)$ in 3CNF,
does it hold $\exists x_1 \forall x_2 \exists x_3 \forall \dots : \Phi(x_1, \dots, x_m) = 1$? **PSPACE**

Proof (reduction from 3QBF):

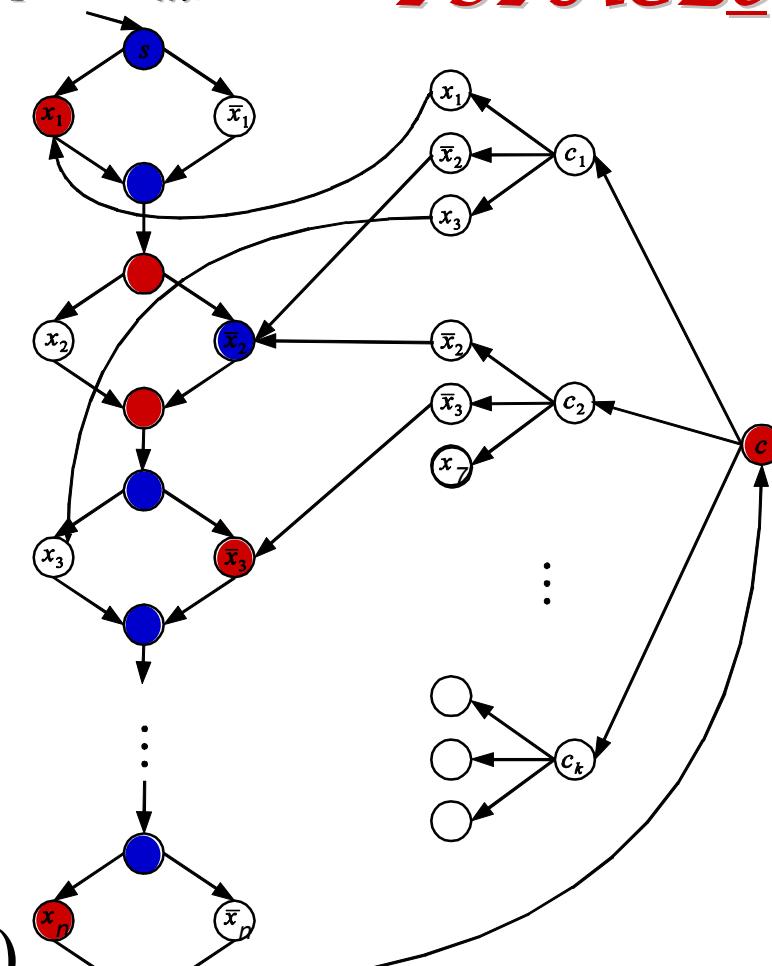
Let $\Phi = C_1 \wedge C_2 \wedge \dots \wedge C_k$

See illustration for

$$\begin{aligned}\Phi = & (x_1 \vee \neg x_2 \vee x_3) \\ \wedge & (\neg x_2 \vee \neg x_3 \vee x_7) \\ \wedge & \dots \wedge C_k\end{aligned}$$

Theorem: The following is *PSPACE*-complete:

Decision problem: Given (G, S) ,
does red have a winning strategy?



Walter Savitch's Theorem

Def: For nondecreasing $f:\mathbb{N} \rightarrow \mathbb{N}$, let $\text{TIME}(f) := \{ L \subseteq \mathbb{N} \text{ decidable by a WHILE+ program in time } O(f(n)) \}$

Same $\text{NTIME}(f)$, $\text{SPACE}(f)$, $\text{NSPACE}(f)$: nondet. **WHILE+**

Theorem: For „every“ $s:\mathbb{N} \rightarrow \mathbb{N}$, $\text{NSPACE}(s) \subseteq \text{SPACE}(s^2)$.

Proof: Let $\text{nondet. } \mathcal{A}$ accept L in space $s := s(n)$

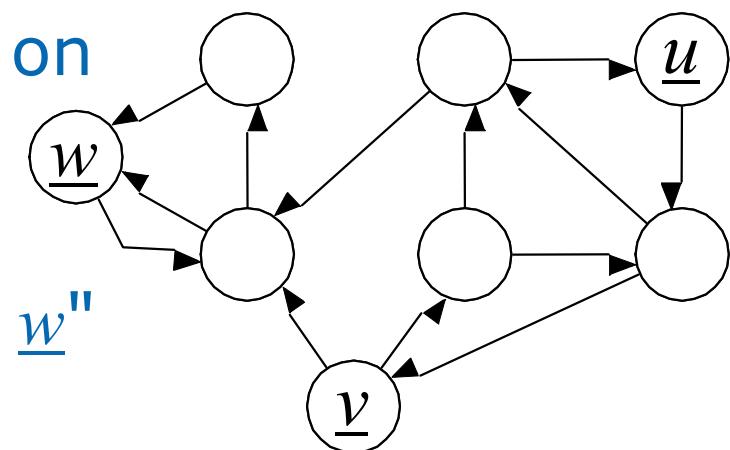
Encode configurations of \mathcal{A} in s bits $\underline{u}=(u_1,\dots,u_s)$. Draw edge from \underline{u} to \underline{v} if \underline{v} encodes \mathcal{A} 's **possible** config after \underline{u} .
 $G=G_{\mathcal{A},s}$ digraph with \underline{u} =start config on input x , \underline{w} **unique** accepting config.

\mathcal{A} accepts $x \Leftrightarrow P_G(\underline{u}, \underline{w}, s)$,

$\Leftrightarrow \exists \text{path of length } \leq 2^s \text{ from } \underline{u} \text{ to } \underline{w}$

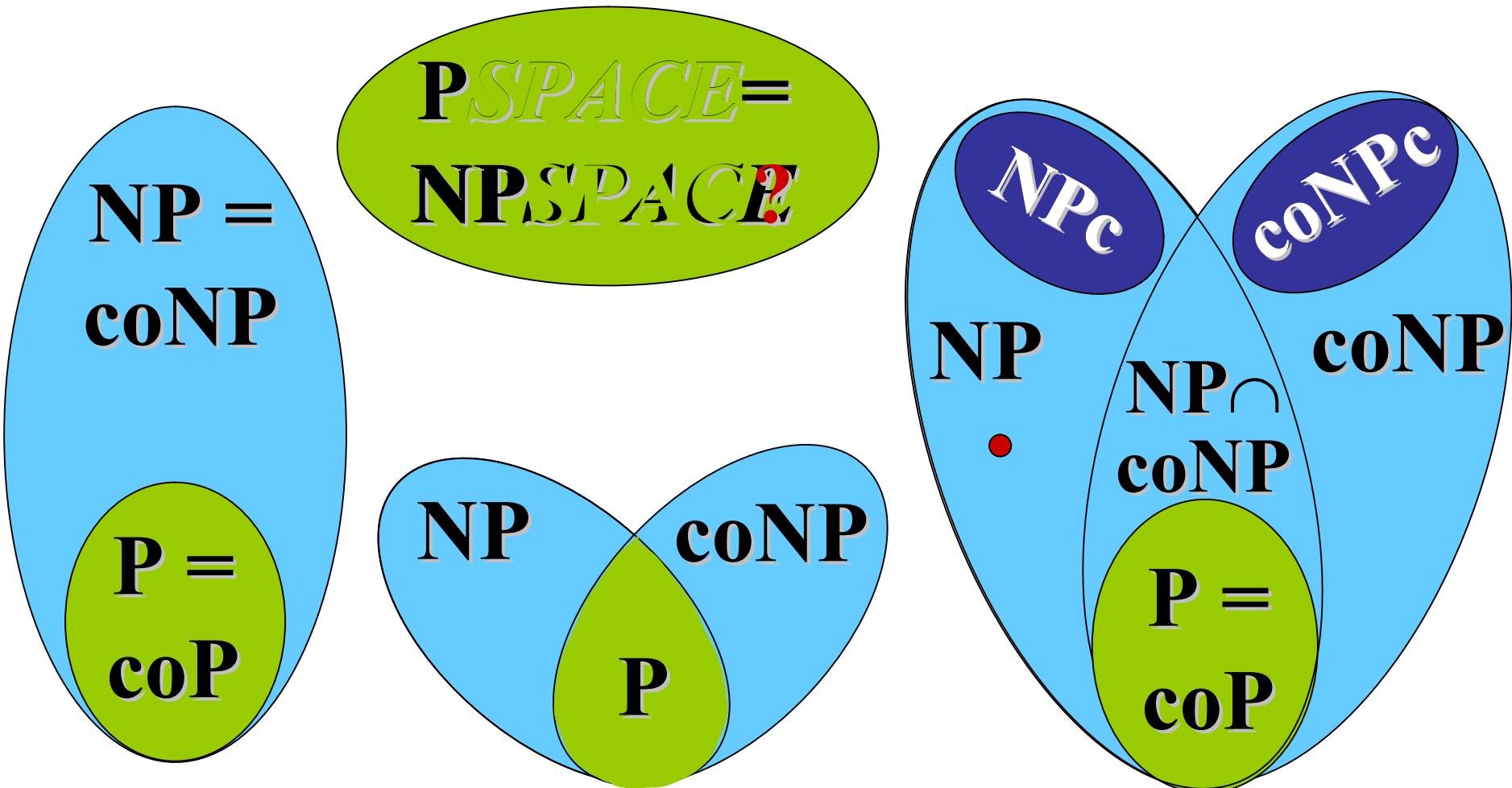
$$\Leftrightarrow \exists \underline{v}: P_G(\underline{u}, \underline{v}, s-1) \wedge P_G(\underline{v}, \underline{w}, s-1)$$

Recursive algorithm of depth s stores ν in s bits: $O(s^2)$



Recall: Cases for \mathcal{P} vs. \mathcal{NP}

Recall: For nondecreasing $f: \mathbb{N} \rightarrow \mathbb{N}$, let $\text{TIME}(f) := \{ L \subseteq \mathbb{N} \text{ decidable by a } \texttt{WHILE+} \text{ program in time } O(f(n)) \}$
Same $\text{NTIME}(f)$, $\text{SPACE}(f)$, $\text{NSPACE}(f)$: nondet. $\texttt{WHILE+}$



SUBlinear Memory Computation

$$\mathcal{P} := (x_j := 0 \mid x_j := 1 \mid x_j := x_i \pm x_k \mid \mathcal{P}; \mathcal{P} \mid x_j := x_i \div 2 \mid x_j := \text{guess} \mid x_j := \text{TEST}(x_k) \mid \text{WHILE } x_i \text{ DO } \mathcal{P} \text{ END })$$

Input *not* charged for memory, accessed *bit*-wise:

"TEST(x_k)" returns x_k -th bit of input.

Example: input $(b_0 b_1 \dots b_{n-1})_2$, output $\#_1 \leq n$

Counter for $\#_1$ uses $O(\log n)$ bits:

FL: output $y=f(x)$ bit-wise,
closed under composition!

COUNT₁ ∈ **FL**
= **FLOGSPACE**

Example: input $\langle G=(V,E), s,t \in V \rangle$,
output 1 if \exists directed path from s to t in G , 0 else.

dirREACH ∈ **NL**

Un/directed Un/reachability

dirUNREACH $\in \text{NL}$

dirREACH $\in L^2$
(Savitch)

undirREACH $\in L$

Gödel Prize'95
(with Róbert
Szelepcsényi)



*Grace Hopper
Award'05,*

Gödel Prize'09
(w/Avi Wigderson
and Salil Vadhan)



Example: input $\langle G=(V,E), s,t \in V \rangle$,
output 1 if \exists directed path from s to t in G , 0 else.

dirREACH $\in \text{NL}$

Immerman-Szelepcsényi

dirUNREACH $\in \text{NL}$

Theorem: For „every” $s \geq \log$,

$$\text{NSPACE}(s) = \text{coNSPACE}(s)$$



$m=2^{O(s)}$: unreachability $u \not\rightarrow v$

“guess and verify $f(x)$ ”

Proof: Recall digraph $G = G_{A,s}$ $u = \text{initial}$, $v = \text{accepting config.}$

$G(m) := \{ \text{config } w \text{ has dist } \leq m \text{ from } u \}$,

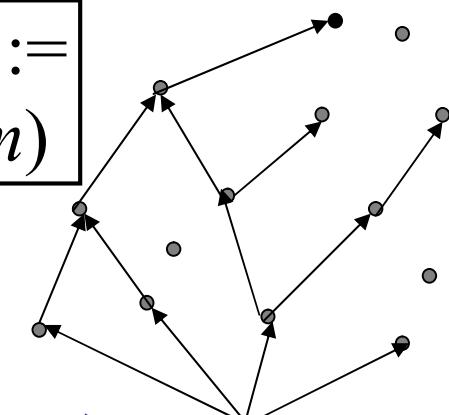
a) For each m , $G(m) \in \text{NSPACE}(O(s))$.

$$N(m) := \#G(m)$$

b) If $m \rightarrow N(m)$ is computable in $\text{NSPACE}(O(s))$,

then $G \setminus G(m) \in \text{NSPACE}(O(s))$

c) $m \rightarrow N(m) \leq 2^{O(s)}$ is **computable in $\text{NSPACE}(O(s))$!**



Immerman-Szelepcsényi (II)

b) On input $w \in G$ and $m \in \mathbb{N}$,
compute $M := N(m) = \#\text{config.s reachable in } m \text{ steps.}$
Initialize counter $C := 0$. For each possible config $w' \neq w$:

- **Guess** whether w' is reachable within m steps or not:
 - If **yes**, increment C & guess path u to w' of length $\leq m$
 - If no such path gets guessed, abort

If $C < M$, abort; else stop and accept!

Why
correct?

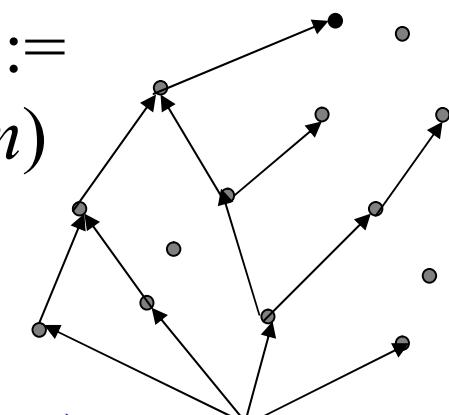
Proof: Recall digraph $G = G_{\mathcal{A}, s}$ $u = \text{initial}$, $v = \text{accepting config.}$

$G(m) := \{ \text{config } w \text{ has dist } \leq m \text{ from } u \}$, $N(m) :=$

a) For each m , $G(m) \in \text{NSPACE}(O(s))$. $\#G(m)$

b) If $m \rightarrow N(m)$ is computable in $\text{NSPACE}(O(s))$,
then $G \setminus G(m) \in \text{NSPACE}(O(s))$

c) $m \rightarrow N(m) \leq 2^{O(s)}$ is computable in $\text{NSPACE}(O(s))$!



- c) Inductively “guess and verify” $N(m+1)$ from $N(m)$:
- Initialize counter $C' := 0$. For each possible config w' :
- **Guess** whether w' is reachable in $m+1$ steps or not.
If **yes**, increment C' & guess path to w' of length $\leq m+1$
 - If no such path gets guessed, abort.
 - If **no**, init. counter $C := 0$. For each possible config w :
 - **Guess** whether w is reachable in m steps or not.
If **yes**, but if \exists edge from w to w' : abort
 - If **yes**, increment C & guess path to w of length $\leq m$
 - If no such path gets guessed, abort.
- If $C < N(m)$, abort.
- Output $C' = N(m+1)$.

c) $m \rightarrow N(m) \leq 2^{O(s)}$ is computable in **NSPACE**($O(s)$)!

Oracle Complexity Theory

Fix $O \subseteq \mathbb{N}$. An **OWHILE+** program \mathcal{A}^O
may make **queries** " $x_j \in O?$ "

Definition: Fix some class C of subsets $L \subseteq \mathbb{N}$.

$P^C := \{ L \subseteq \mathbb{N} \text{ decided by polytime } \text{OWHILE+ } \mathcal{A}^O, O \in C \}$

$NP^C := \{ L \subseteq \mathbb{N} \text{ accep. nondet.poly. } \text{OWHILE+ } \mathcal{A}^O, O \in C \}$

$PSPACE^C = \{ L \subseteq \mathbb{N} \text{ decide in poly.mem w/oracle } O \in C \}$

Examples:

“Given a Boolean expression φ , is it *shortest* among all semantically equivalent ones ψ ? ”

a) **MinBF** $\in \text{coNP}^{\text{SAT}} = \text{coNP}^{\text{NP}} \subseteq P^{\text{NP}^{\text{NP}}}$

b) $P^P = P$, $NP^P = NP$, $PSPACE^P = PSPACE$

c) $NP \cup \text{coNP} \subseteq P^{\text{NP}}$; “ \neq ” unless $NP = \text{coNP}$

Semantic Polynomial Hierarchy

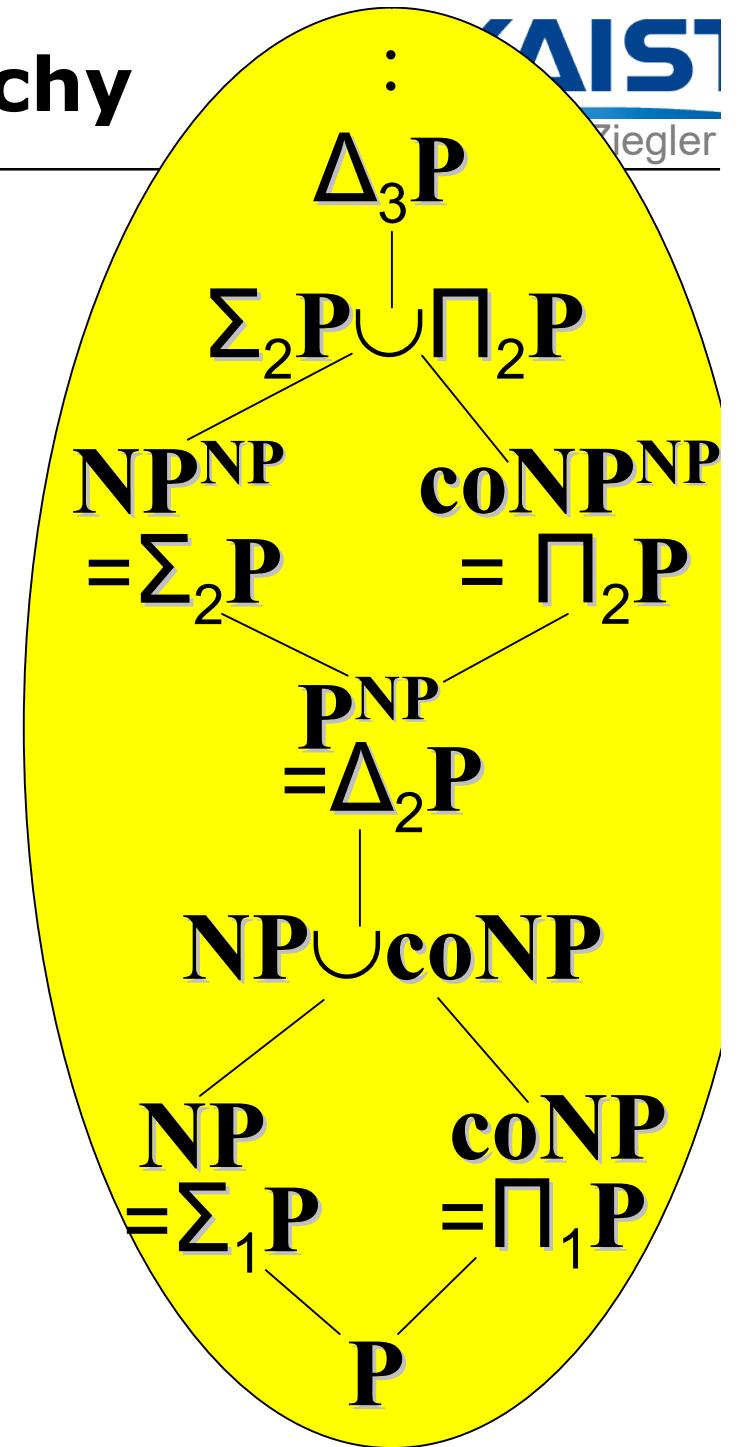
- Def:** $\Delta_0 P = \Sigma_0 P = \Pi_0 P := P$
- $\Delta_{k+1} P := P^{\Sigma_k P} = P^{\Pi_k P}$
 - $\Sigma_{k+1} P := NP^{\Sigma_k P} = NP^{\Pi_k P}$
 - $\Pi_{k+1} P := coNP^{\Sigma_k P} = coNP^{\Pi_k P}$
 - $PH := \bigcup \Sigma_k P$

Lemma: a) $\Delta_k P = co\Delta_k P$

b) $\Delta_k P \subseteq \Sigma_k P \cap \Pi_k P$

c) $\Sigma_k P \cup \Pi_k P \subseteq \Delta_{k+1} P$

d) $PH \subseteq PSPACE$



Syntactic Polynomial Hierarchy

Abbreviate $\mathbb{N}_n := \{ y \in \mathbb{N} : \ell(y) \leq n \}$

Theorem: a) $L \subseteq \mathbb{N}$ belongs to **coNP** iff

$$L = \{ x \mid \forall y \in \mathbb{N}_{\text{poly}(n)} : \langle x, y \rangle \in V \} \text{ for some } V \in \mathbf{P}$$

b) L belongs to \sum_{k+1} iff

$$\ell(y) \geq \text{poly}(n), \\ n := \ell(x)$$

$$L = \{ x \mid \exists y \in \mathbb{N}_{\text{poly}(n)} : \langle x, y \rangle \in W \} \text{ for some } W \in \prod_k \text{ or } \sum_k$$

c) L belongs to \prod_{k+1} iff

$$L = \{ x \mid \forall y \in \mathbb{N}_{\text{poly}(n)} : \langle x, y \rangle \in Z \} \text{ for some } Z \in \sum_k \text{ or } \prod_k$$

d) L belongs to \sum_k iff

" \exists " if k odd, " \forall " else

$$L = \{ x \mid \exists y_1 \in \mathbb{N}_{\text{poly}(n)} \forall y_2 \in \mathbb{N}_{\text{poly}(n)} \exists y_3 \dots \\ Q_k y_k \in \mathbb{N}_{\text{poly}(n)} : \langle x, y_1, y_2, \dots, y_k \rangle \in A \} \text{ for some } A \in \mathbf{P}$$

$$\sum_{k+1} \mathbf{P} = \mathbf{NP}^{\sum_k \mathbf{P}} = \mathbf{NP}^{\prod_k \mathbf{P}} \quad \prod_{k+1} \mathbf{P} = \mathbf{coNP}^{\sum_k \mathbf{P}} = \mathbf{coNP}^{\prod_k \mathbf{P}}$$

Limitations of Relativizing Proofs

Proof “methods” for solving **P/NP/PSPACE** ?

“Relativized Hierarchy” $\forall A: \mathbf{P}^A \subseteq \mathbf{NP}^A \subseteq \mathbf{PSPACE}^A$

“Relativized Savitch” $\forall A: \mathbf{NPSPACE}^A = \mathbf{PSPACE}^A$

Theorem (BGS'75 ; BG'81; RST'15):

- There exists an oracle $A \subseteq \mathbb{N}$ s.t. $\mathbf{P}^A = \mathbf{NP}^A$.
- There exists an oracle $B \subseteq \mathbb{N}$ s.t. $\mathbf{P}^B \neq \mathbf{NP}^B$.
- With probability 1, random $B \subseteq \mathbb{N}$ has $\mathbf{P}^B \neq \mathbf{NP}^B$.
- With probability 1 w.r.t random oracle $B \subseteq \mathbb{N}$,
the polynomial hierarchy is *infinite*.

$\forall x \in \mathbb{N}: \mathbf{P}(x \in B) = 1/2$

independently

Proof a) $A := \mathbf{QBF}$

or any other **PSPACE**-complete problem

at random

$$\mathbb{P}[x \in L_B \wedge \mathcal{A}^B(x) \downarrow] = \mathbb{P}[x \in L_B \mid \mathcal{A}^B(x) \downarrow] \cdot \mathbb{P}[\mathcal{A}^B(x) \downarrow]$$

$$L_B := \{ x=4^n \mid \exists y < 2^n : \forall z < n : 4^n + y \cdot n + z \in B \} \in \text{NP}^B$$

Suppose algorithm \mathcal{A}^B decides L_B in time $\text{poly}(n)$: q

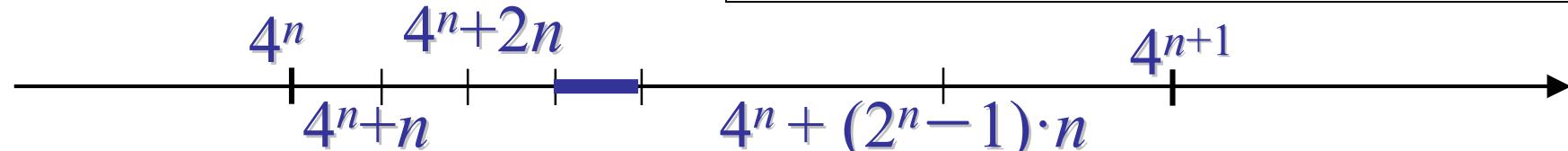
On input $x=4^n$ can make at most $\text{poly}(n) << 2^{n-1}$, $n \rightarrow \infty$ many different queries " $q_j \in B ?$ ", $q_j = 4^n + y_j \cdot n + z_j$

With prob. $p_x = \mathbb{P}[(x \notin L_B \wedge \mathcal{A}^B(x) \uparrow) \vee (x \in L_B \wedge \mathcal{A}^B(x) \downarrow)] > 0.1$,

\mathcal{A}^B errs on input $x=4^n$.

$\Rightarrow \mathcal{A}^B$ decides L_B with prob. $\leq \prod_n (1 - p_{4^n}) = 0$.

$$\begin{aligned} \mathbb{P}_B[\forall z < n : 4^n + y \cdot n + z \in B] &= 2^{-n}, \\ \mathbb{P}_B[\exists y < 2^n \ \forall z < n : 4^n + y \cdot n + z \in B] \\ &= 1 - (1 - 2^{-n})^{2^n} \rightarrow 1 - 1/e \approx 0.63 \end{aligned}$$



Recap of §5

- PSPACE -complete problems
QBF, 3QBF, GRAPH
- Savitch's Theorem:
$$\mathcal{NSPACE}(f) \subseteq \mathcal{SPACE}(f^2)$$
- SUBlinear Memory Computation,
graph reachability problems
- Immerman-Szelepcsenyi:
$$\mathcal{NSPACE}(f) = \text{co}\mathcal{NSPACE}(f)$$
- Oracle Complexity and Polynomial Hierarchy:
syntactically / semantically
- Limitations of Relativizing Proofs:
Baker, Gill & Solovay; Bennett & Gill

Quiz for §5

This section introduced and employed
the “*Reachability Method*”
in three important theorems
regarding space (=memory) complexity.

Please state these three theorems!